

# Unlocking Abilities: Touchscreen Skills Monitoring Sheet

**Student Name:** \_\_\_\_\_

**Facilitator name:** \_\_\_\_\_

**Date:** \_\_\_\_\_

Objective	Not observed	Developing	Achieved	Notes (apps/software used, positioning, accessories used, attention, motivation, behaviour, fine motor skills, size of targets)
<b>Key 1: Experimental Learning</b>				
The student will tolerate the touchscreen being positioned near them				
The student will look, react or respond to an activity on a touchscreen				
<b>Key 2: Making Something Happen</b>				
The student will independently activate the touchscreen to produce a desired effect.				
<b>Key 3: Mastering Skills for Access: Touchscreen Specific Skills</b>				
The student will independently select a target on the screen to achieve a desired effect.				
The student will swipe across the screen to control a desired effect in a game.				
The student will drag and drop or pinch targets in a game to complete the activity.				



<b>Key 4: Choosing Independently</b>				
<b>Key 4A: Failure Free Choosing</b>				
The student will choose one item from three or more on-screen options, where there is no correct answer and any choice is rewarded.				
<b>Key 4B: Finding the right one</b>				
The student will choose one item from three or more on-screen options in regards to a request or question.				
<b>Key 5: Independently accessing a range of functional activities</b>				
The student will use the touchscreen independently to participate in one or more functional activities				

